

SUDE GEZER

Game Designer & Level Designer

CONTACT

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Open to Remote Work

SKILLS

Software

Unity · Unreal Engine 5
Blender
Adobe Photoshop
Adobe Illustrator
Adobe Premiere Pro
Wondershare Filmora
Ableton
MS Office
Canva
Figma
Notion
PureRef
GitHub

AI Tools

Claude · Lovable · ChatGPT

LANGUAGES

Turkish — Native
English — Fluent

PERSONAL INFO

Birth Date: 04.10.2001
Driver's License: B Class

EXTRACURRICULAR

Volunteer, Ataşehir-Kadıköy Animal Shelter (2020–2025)
Volleyball
3D Modelling
Game Reviewing
Dog Training

PROFILE

Digital Game Design graduate of Bahçeşehir University (2025) with hands-on experience in level design, coding instruction, and independent game development. Currently co-leading the development of an original indie title from concept through production. Open to remote, part-time, and freelance / project-based opportunities in game design, level design, and marketing or creative roles.

EDUCATION

Bahçeşehir University · Istanbul, Turkey

Faculty of Communication — Department of Digital Game Design
GPA: 3.21 / 4.0 · 50% Performance Scholarship
2020 – 2025

Hacı Sabancı Anatolian High School · Istanbul, Turkey

2015 – 2019

EXPERIENCE

Co-Founder, Team Lead, Level Designer & Marketing · Against the Circus — Independent Game Project

2025 – Present

- Co-founded an independent development team the year of graduation and have led the project ever since; the game is currently in active development.
- Design and build game levels, working closely with programmers and artists to shape the player experience.
- Direct the project's marketing, including social media presence and community outreach.

Level Designer · Eudemonia Games

10.2024 – 01.2025

Translator · Fair Fuar Magazine

2023 – 2024

Coding Teacher · Sahakyan Nunyan Armenian High School, Istanbul

12.2022 – 03.2023

- Taught C# programming fundamentals to high school students.

TechCamp Games for Change · Istanbul, Turkey

02.2022 – 2024

- Selected as the sole freshman-class participant for TechCamp Istanbul, hosted by the Bahçeşehir University Game Lab in partnership with the US Consulate General in Istanbul — a program using game design to address climate change, women's empowerment, media literacy, and disinformation.

References available upon request.